

Chouka Penance Military Base

SPECS

Class: Capital Base
In Service: 1966
Point Value: 450
Ramming Factor: 220
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 15
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA

Med. Plasma Cannon
Class: Plasma
Modes: Standard
Dmg: 3d10+4 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Hvy Point Plasma Gun
Class: Plasma
Modes: Standard
Dmg: 2d10 (-1 per hex)
Range Penalty: -2 per hex
Fire Control: +2/+3/+4
Int Rating: -2 vs. ballistics
Rate of Fire: 2 per turn

HANGAR

12 Fighters
4 Shuttles: Thrust: 2
Armor: 1 Defense: 10/13

SECTION HITS

1-3: Med Plasma Cannon
4-5: Hvy Point Plasma
6-9: Cargo
10-18: Section Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-10: Primary Structure
11-13: Sensors
14-16: Hangar
17-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

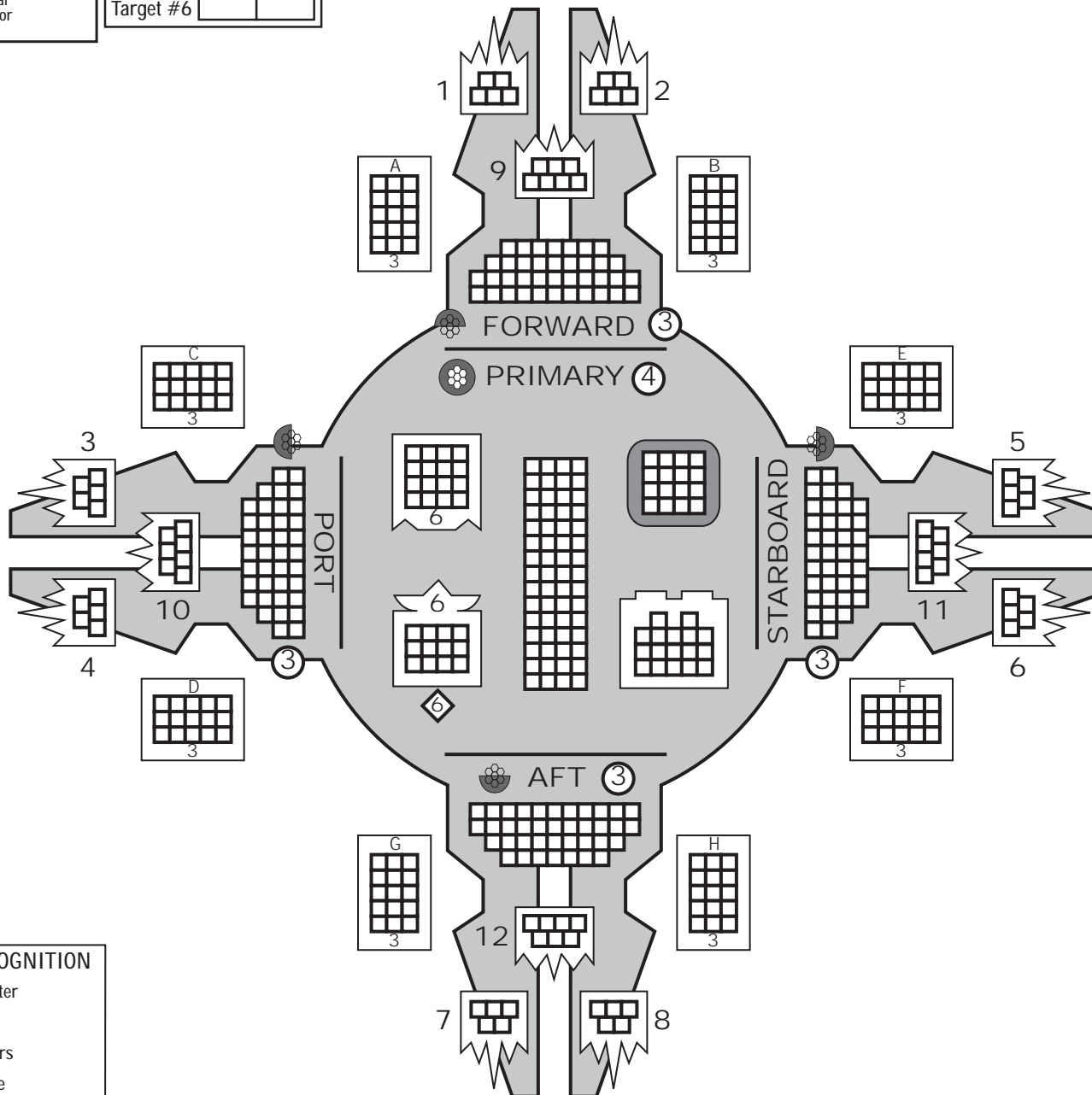
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Med Plasma Cannon
- Hvy Point Plasma